

Remote Scoresheet Layout for blue field



Event: le				am:	Match	:			
Pre-Match					Driver-Controlled Period				
	Signal		m Signal sleeve		Terminal (near side) Terminal (far side)				
Signal					Front Wall			В	
Autonomous Period					X1:	W1:	V1:	≥	
Terminal (near side)					Beacon:	Beacon:	Beacon:	Alliance Station and	
Terminal (far side)					X2:	W2:	V2:	ce (
· · · · —					Beacon:	Beacon:	Beacon:	Stat	
Front Wall					X3:	W3:	V3:	ion	
X1:	W1:	V1:	≥		Beacon:	Beacon:	Beacon:	and	
			ian		X4:	W4:	V4:	uS I	
X2:	W2:	V2:	Ce		Beacon:	Beacon:	Beacon:	Substation	
			Stati		X5:	W5:	V5:	atio	
X3:	W3:	V3:	Alliance Station and		Beacon:	Beacon:	Beacon:	n	
			and	В	Back Wall				
X4:	W4:	V4:	Substation		End Game Period				
X5:	W5:	V5:	tatio			None	Parked	d	
			3		Robot				
Back Wall					Penalties				
	No	Substation/	Signal		r enaities				
		Terminal	Zone	#	Minor	#	Major		
Robot									

Junction grid shown from behind field. Each cell is for recording the stack of Cones Secured on the corresponding Junction. Record the number of Cones on the line, and check the "beacon" box if a Beacon is additionally scored on the Junction.