

Blue Alliance Side



CHALLENGE		Match:		:	Field:					
Pre-Match					Driver-Controlled Period					
Default Signal		Team Signal		BLUE Terminal (audience side)						
			Slee	ve	RED Terminal (scoring side)					
Robot 1	Robot 1				Audience-side (Front) Wall					
Robot 2)			X1:	W1:	V1:			
Au	tonomo	us Per	riod							
BLUE Terminal (audience side)					X2:	W2:	V2:		Blue	
Audience-side (Front) Wall			X3:	W3:	V3:		Allia			
X1:	W1:	V1:			X4:	W4:	V4:		Blue Alliance Wall	
X2:	W2:	V2:		Blue	X5:	W5:	V5:		all	
X3:	W3:	V3:		Alliance Wall						
× 4 -				nce		Scoring-side (E		ack) Wall		
X4:	W4:	V4:		Wall		End Game Period				
X5:	W5:	V5:					None	Parked		
Scoring-side (Back) Wall			Robo	ot 1						
No Substat			R Signal	Robo	ot 2					
		Termi		Zone		Penalties				
Robot 1					# Minc	or	# Majo	or		
Robot 2										

Junction grid shown from scoring side perspective (behind field). Each cell is for recording the stack of Cones Secured on the corresponding Junction. Junction stack order matters! Write each Secured Cone in order starting with the bottom-most cone in the top-left corner of the cell. Use 'r' for a Red Cone, 'b' for a Blue Cone, 'Cr#' for a Red Beacon, and 'Cb#' for a Blue Beacon, where '#' is 1 for the Beacon *scored by* Robot 1 and 2 for the Beacon *scored by* Robot 2. Use lower-case 'r' and 'b' to reduce ambiguity from handwriting. A Junction with a Red Cone at the bottom, then a Blue Cone, a Red Cone, and Capped with a Red Beacon by Robot 2 would be recorded as: "rbrCr2". Make sure you confirm with the other alliance Scoring Referee that your X columns match!

Team #	No Show	Yellow Card	Red Card